



ZEISS & SAHGCA GONG SHOOTING COMPETITION

1. Introduction

The Zeiss and SAHGCA Gong Shooting Competition is an annual inter branch team shooting competition. Zeiss is the main sponsor of this event, which will be hosted by a SAHGCA branch. The objective of this competition is to present a well-organised, safe, fun-filled and challenging team shooting competition that simulates veld conditions. Standard SAHGCA approved shooting rules, shooting equipment and shooting positions will apply. The design of the ranges for this competition focuses on safety (especially in the veld), while maintaining fair and proper unit standards for shooting positions and distances, and integrating existing shooting exercises that are commonly used at shooting ranges. The competition is structured to accommodate a maximum of 36 teams comprising five shooters each. SA Hunters branches may enter a maximum of three teams per competition.

2. Format

The competition comprises six separate ranges with five 200mm gongs each. Branches compete in teams. A team consists of five shottists, at least three must be members of the same branch. The team with the highest score out of 150 gongs, wins the competition. The organisers design the ranges and place the gongs according to the minimum en maximum distances as indicated below. Team registrations have to be approved by branch chairpersons to ensure control.

All the prizes will be awarded by way of a “Lucky draw” after the competition and the person whose name is drawn have to be present. The prize will be forfeited if the person is not present and the “draw” will be repeated until a person present is drawn.

3. Permitted equipment

Centre-fire hunting rifle, maximum 30 caliber
Any telescope (excluding laser range finding scopes)
Harris type bipod that is fixed to the rifle
Shooting sticks
Elbow guards
Knee guards
Non-supportive gloves
Silencers
Shooting mats

Anything else that the organisers make available at the range
Rifle slings may be used on all ranges
Ballistic computers
Loose fitting shooting jackets

4. Prohibited equipment

Laser range finders
Wind meters
Sand bags
Adjustable bench-rest type rifle rest
Muzzle breaks

5. Range design

Range 1	Sitting position without support
Minimum distance	150m
Maximum distance	200m
Allocated time	10 minutes for the entire team
Range 2	Standing position with shooting sticks, single point of support
Minimum distance	150m
Maximum distance	200m
Allocated time	10 minutes for the entire team
Range 3	Prone position without support
Minimum distance	150m
Maximum distance	220m
Allocated time	10 minutes for the entire team
Range 4	Prone position with single point of support from shooting sticks/bipod
Minimum distance	200m
Maximum distance	350m
Allocated time	10 minutes for the entire team
Range 5	Prone position with support from a bipod in the front, hand or monopod at the back, or front and back from both legs of shooting sticks
Minimum distance	250m
Maximum distance	400m
Allocated time	10 minutes for the entire team
Range 6	Sitting position with single point of support from shooting sticks/bipod
Minimum distance	150m
Maximum distance	250m
Allocated time	10 minutes for the entire team

6. General rules

This competition takes place according to SAHGCA's standard shooting range commands, shooting range safety rules and the universal rules describing the shooting positions in detail. The exact distances are not provided. The shottists must estimate the distances according to the guidelines given above. People constructing the ranges may participate also. Only the closest and furthest distances to targets may be measured by the person responsible for the range layout to ensure that it is between the prescribed guidelines, but these distances may not be revealed.

Each range must be completed using one hunting rifle. Different rifles may be used for different ranges.

On instruction from the range officer, the teams prepare for their shooting positions while standing, and load their magazines with actions open. Once everyone is ready, the timer starts and the teams take up their shooting positions. Team member one who is first in line to shoot may close his bolt and proceed shooting at gong one, thereafter team member two shoot at gong one, thereafter team member three shoot at gong one, thereafter team member four shoot at gong one, thereafter team member five shoot at gong one. When all five team members have shot at gong one, team member one shoot at gong two and thereafter team members two, three, four and five shoot in sequence on gong two. The complete range of five gongs are completed in this manner from left to right, gong one to five. When a team member finished a shot, the rifle bolt has to be opened and it stays open until it is the turn of the team member to shoot again – not before that! Team members may talk and support each other, but no training from outside the team is allowed. The captain of the team may move from shooter to shooter to coach after he has finished shooting and left his rifle at his shooting position with the bolt open and an empty magazine.

Should there be a draw in the score, the teams are eliminated from range 5 (furthest range), followed by range 4 (next furthest), followed by range 6 (next furthest), etc. until a winner is determined.

If the wrong gong is shot at or a shottists did not wait his turn to shoot, the score is forfeited.
